





Workshop on New Directions in Cryptography June 25-27, 2008

Speed-ups of Elliptic Curve-Based Schemes

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Part I – Accelerated Verification of ECDSA Signatures

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Joint work with A. Antipa, D.R. Brown, R. Gallant, R. Lambert, S.A. Vanstone

Outline



- ECDSA signature scheme
- Fast ECDSA signature scheme
- Computational aspects
 - Simultaneous multiplication
 - Extended Euclidean Algorithm
- Examples
 - Fast ECDSA verification
 - ECDSA verification
 - Comparison with RSA signatures
- Generalizations
- Conclusions

ECDSA signature scheme

System-wide parameters

Elliptic curve of prime order *n* with generator *G*. Hash function *h*.

Signature generation

INPUT: Message *m*, private key *d*. OUTPUT: Signature (*r*, *s*).

ACTIONS:

- 1. Compute e := h(m).
- 2. Select random *k* ∈ [1,*n*-1].
- 3. Compute R := kG and map R to r.
- 4. Compute $s := k^{-1}(e + d r) \mod n$.
- 5. If $r, s \in [1, n-1]$, return (r, s); otherwise, go to Step 2.

Initial set-up

Signer A selects private key $d \in [1, n-1]$ and publishes its public key Q = dG.

Signature verification

INPUT: Message *m*, signature (*r*, *s*); Public signing key *Q* of Alice.

OUTPUT: <u>Accept</u> or <u>reject</u> signature.

ACTIONS:

- 1. Compute e := h(m).
- 2. Check that $r, s \in [1, n-1]$. If verification fails, return 'reject'.
- 3. Compute $R' := s^{-1}$ (e **G** + r **Q**).
- Check that *R*' maps to *r*.
 If verification succeeds, return '<u>accept</u>'; otherwise return '<u>reject</u>'.

<u>Non-repudiation</u>: Verifier knows the true identity of the signing party, since the public signing key Q is bound to signing party Alice.

Fast ECDSA signature scheme

System-wide parameters

Elliptic curve of prime order *n* with generator **G**. Hash function *h*.

Signature generation

INPUT: Message *m*, private key *d*. OUTPUT: Signature (*R*, *s*).

ACTIONS:

- 1. Compute e := h(m).
- 2. Select random *k*∈ [1,*n*-1].
- 3. Compute R := kG and map R to r.
- 4. Compute $s := k^{-1}(e + d r) \mod n$.
- 5. If $r, s \in [1, n-1]$, return (R, s); otherwise, go to Step 2.

Initial set-up

Signer A selects private key $d \in [1, n-1]$ and publishes its public key Q = dG.

Signature verification

INPUT:Message m, signature (R, s);Public signing key Q of Alice.

OUTPUT: <u>Accept</u> or <u>reject</u> signature.

ACTIONS:

- 1. Compute e := h(m).
- 2. Map *R* to *r*.
- 3. Check that $r, s \in [1, n-1]$. If verification fails, return 'reject'.
- 4. Check that $R = s^{-1}$ (e G + r Q). If verification succeeds, return 'accept'; otherwise return 'reject'.

<u>Non-repudiation</u>: Verifier knows the true identity of the signing party, since the public signing key Q is bound to signing party Alice.

Fast ECDSA signature scheme

Computational aspects

Ordinary signature verification

ACTIONS:

...

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3. Compute R' := (e s^{-1}) G + (r s^{-1}) Q.
4. Check that R' maps to r.
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Fast signature verification ACTIONS: ... 2. Map *R* to *r*. 4. Check that *R* = (e s⁻¹) G + (r s⁻¹) Q.

Ordinary signature verification

Compute expression $R' := (e \ s^{-1}) \ G + (r \ s^{-1}) \ Q$. <u>Cost:</u> *full-size* linear combination of *known* point G and *unknown* point Q.

Fast signature verification

Evaluate expression $\Delta := s^{-1} (e G + r Q) - R$ and check that $\Delta = O$. <u>Cost:</u> *full-size* linear combination of *known* point G and *unknown* point Q.

Seemingly no computational advantages over traditional approach \dots \otimes

Computational aspects (1)

One can do better, though! ©

Fast signature verification

Evaluate expression $\Delta := (e \ s^{-1}) \ G + (r \ s^{-1}) \ Q - R$ and check that $\Delta = O$.

Equivalent test

Check that $\mu \Delta := (\mu e s^{-1}) G + (\mu r s^{-1}) Q - \mu R = O$ for any $\mu \in [1, n-1]$. or: Check that $\mu \Delta := (\mu e s^{-1}) G + \lambda Q - \mu R = O$, where $r / s \equiv \lambda / \mu \pmod{n}$.

Optimum choice

Write $r / s \equiv \lambda / \mu \pmod{n}$, where λ and μ have size *half* the bit-length of *n*. <u>Note:</u> This can be done efficiently using the Extended Euclidean Algorithm.

Why speed-up?

Speed-up due to getting rid of half of so-called point doubles.

Computational aspects (2)

Fast signature verification

Check that $\mu \Delta := (\mu e s^{-1}) G + \lambda Q - \mu R = O$, where $r / s \equiv \lambda / \mu \pmod{n}$ and where λ and μ have size *half* the bit-length of *n*.

Details:

Pre-compute $G_1 := t G$, where $t \approx \sqrt{n}$. Let $G_0 := G$.

Write $r / s \equiv \lambda / \mu \pmod{n}$, where λ and μ have size *half* the bit-length of *n*. Write $\mu e s^{-1} \equiv \alpha_0 + \alpha_1 t \pmod{n}$, where α_0, α_1 have size half the bit-length of *n*.

Evaluate $\mu \Delta := (\mu e s^{-1}) G + \lambda Q - \mu R$

$$= \alpha_0 G_0 + \alpha_1 G_1 + \lambda Q - \mu R$$

<u>Cost:</u> half-size combination of known points G_0 , G_1 and unknown points Q, R.

Ordinary signature verification

Compute expression $R' := (e s^{-1}) G + (r s^{-1}) Q$.

Cost: full-size linear combination of known point G and unknown point Q.

Computational aspects (3)

Optimum choice

Write $r / s \equiv \lambda / \mu \pmod{n}$, where λ and μ have size *half* the bit-length of *n*.

This can be done efficiently using the Extended Euclidean Algorithm.

Extended Euclidean Algorithm (EEA) INPUT: Positive integers *a* and *n* with $a \le n$. OUTPUT: $d = \gcd(a, n)$ and integers *x*, *y* satisfying a x + n y = d. ACTIONS: 1. $(u, v) \leftarrow (a, n); X \leftarrow \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix};$ 2. while $u \ne 0$ do $\{$ $q \leftarrow v \operatorname{div} u; (u, v) \leftarrow (v \operatorname{mod} u, u); X \leftarrow \begin{pmatrix} -q & 1 \\ 1 & 0 \end{pmatrix}X$ $\}$ 3. $(d, x, y) \leftarrow (v, x_{21}, x_{22}).$

Invariant:

 $a x_{11} + n x_{12} = u$ $a x_{21} + n x_{22} = v$

Let $a := r s^{-1} \pmod{n}$.

Use Ext. Euclidean Algorithm to compute gcd(*a*, *n*). (which is 1, since *n* is prime.)

Abort algorithm once $u < \sqrt{n}$. (Most likely, $|x_{11}|$ is also close to \sqrt{n} .)

Set $\lambda := u$ and $\mu := x_{11}$.

Example



Verification cost ECDSA scheme vs. Fast ECDSA scheme

- Curve: NIST prime curve P-384 with 192-bit security (Suite B)
- Integer representation: NAF, joint sparse form (JSF)
- Coordinate system: Jacobian coordinates

P-384 curve	ECDSA Verify		
ECC operations	Ordinary	Fast	
– Add	194	196	
– Double	384	192	
– Total ¹	459	328	

¹Normalized (double/add ratio: 0.69)

RIM Blackberry ²	221 ms	158 ms
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²Platform: ARM7TDMI (50 MHz)

Speed-up cost Fast ECDSA verify

compared to ordinary approach: 1.4x

ECDSA vs. Fast ECDSA



Security of Fast ECDSA

Both schemes are equally secure: ECDSA has signature (r, s) if and only if Fast ECDSA has signature (R, s) where R maps to r.

ECDSA signature verification

- Convert ECDSA signature (r, s) to Fast ECDSA signature (R, s)
- Verify Fast ECDSA signature (*R*, *s*)

Note:

- Conversion generally yields *pair* (*R*, -*R*) of *candidate points* that map to *r*.
- Verification involves trying out all those candidate points not discarded based on some side constraints (the so-called *admissible points*).

How to ensure only one admissible point:

- Generate ECDSA signature with k such that y-coordinate of R:=kG can be prescribed. (If necessary, change the sign of k.)
- Use the fact that (r, s) is a valid ECDSA signature if and only if (r, -s) is.

Cost of signature verification

Verification cost of ECDSA signature vs. RSA signatures

- RSA: public exponent $e = 2^{16}+1$
- ECDSA: NIST prime curves
- Platform: HP iPAQ 3950, Intel PXA250 processor (400 MHz)

Security	Ver	Ratio fast		
level	DGA2	EC	ECDSA verify vs. RSA verify	
(bits)	N5A	ordinary ² fast ³		
80	1.4	4.0	2.9	0.5x faster
112	5.2	7.7	5.5	0.9x faster
128	11.0	11.8	8.4	1.3x faster
192	65.8	32.9	23.5	2.8x faster
256	285.0	73.2	52.3	5.4x faster

¹Excluding (fixed) overhead of identification data ²Certicom Security Builder ³Estimate

Conclusion

Efficiency advantage of RSA signatures over ECDSA signatures is vanishing

Generalizations



Method for accelerated signature verification works in more general setting than presented here:

- Verification:
 - Fast ECDSA signature verification when more than one multiple of the signer's public key Q is available (e.g., included in 'fat' certificate)
 - Verification of any elliptic curve equation involving an unknown point
 - Verification of any elliptic curve equation involving more than one unknown point (use lattice base reduction in low-dimensional lattice)
- <u>Algebraic group:</u>
 - Operations in other algebraic structures (including hyper-elliptic curves, identity-based crypto systems)

Conclusions



Fast ECDSA signature scheme attractive:

- <u>Security:</u> Same security as original ECDSA signature scheme
- <u>Efficiency</u>: Considerable speed-up possible for non-Koblitz curves
 - NIST prime curves, 'Suite B' curves, Brainpool curves: 40% speed-up
 - NIST random binary curves: 40% speed-up

Efficiency results applicable to ordinary ECDSA signature scheme:

- ECDSA and Fast ECDSA have same cost if only 1 admissible point
 - Append 1 bit of side info to ECDSA signature to distinguish (R, -R)
 - Agree on particular way of generating ECDSA signatures such that only one of points *R* and *-R* is admissible
- ECDSA can still use Fast ECDSA if more than 1 admissible point
 - Roughly 8% average speed-up for curves mentioned above

Efficiency advantage of RSA signatures over ECDSA signatures is vanishing







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Part II – Combined Verification and Key Computation

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Outline



- Public key cryptography
 - Key agreement schemes
 - Signature schemes
- Computational aspects
 - Key computation
 - Certificate verification
 - Combined key computation and certificate verification
- Examples
 - Static Diffie-Hellman with ECDSA certificates
 - ECMQV with ECDSA certificates
 - Comparison with RSA certificates
- Generalizations
- Conclusions

Public key cryptography

Communication model

Communicating parties a priori share authentic information



Anonymous Diffie-Hellman (ephemeral ECDH)



Properties

- <u>Key agreement</u>: Both parties arrive at same key K, since K = abG = aB = bA.
- <u>No key authentication</u>: Neither party knows the true identity of the key sharing party, since keys *A* and *B* are *not* bound to parties Alice and Bob.

Authenticated Diffie-Hellman (static ECDH)



Properties

- <u>Key agreement</u>: Both parties arrive at same key K, since K = abG = aB = bA.
- <u>Key authentication</u>: Each party knows the true identity of the key sharing party, since keys *A* and *B* are bound to parties Alice and Bob.

General protocol format

Step 1: Key contributions

Each party randomly generates a short-term (ephemeral) public key pair and communicates the ephemeral public key to the other party (but not the private key).

Step 2: Key establishment

Each party computes the shared key based on static and ephemeral public keys received from the other party and static and ephemeral private keys it generated itself.

Step 3: Key authentication

Each party verifies the authenticity of the static key of the other party.

Step 4: Key confirmation

Each party evidences possession of the shared key to the other party. This also confirms its true identity to the other party.

Ali	ice	Bob)
	RND X, Certificate A		
	RND Y, Certificate B	3	
	MAC over messages		
	MAC over messages	>	



ECDSA signature scheme

ECDSA signature verification

INPUT: Message *m*, signature (*r*, *s*); Public signing key *Q* of Alice. OUTPUT: <u>Accept or reject signature</u>.

Ordinary signature verification

ACTIONS:

...

- 1. Compute e:= *h*(*m*).
- 2. Compute $R':= (e s^{-1}) G + (r s^{-1}) Q$.
- 3. Check that *R*' maps to *r.*

System-wide parameters

Elliptic curve with generator *G*. Hash function *h*.

Fast signature verification

ACTIONS:

...

- 1. Compute e := h(m).
- 2. Reconstruct R from r.
- 3. Check that $R = (e s^{-1}) G + (r s^{-1}) Q$.

ECDSA verification: Check equation $s^{-1}(e G + r Q) - R = O$.

<u>Non-repudiation</u>: Verifier knows the true identity of the signing party, since the public signing key Q is bound to signing party Alice.

Computational aspects (1)

Step 2: ECDH key computation (key establishment)

Compute expression K := aB,

ACTIONS (Alice): 1. Verify *Cert*_{CA}(Bob,*B*). 2. Compute *K*:=*aB*.

where *a* is Alice's private key; *B* is Bob's public key (derived from his certificate).

Step 3: ECDSA certificate verification (key authentication)

Evaluate expression $s^{-1} (e \mathbf{G} + r \mathbf{Q}) - R = O$,

where e is hash value of certificate info (including Bob, B); Q is public key of certificate authority; (r, s) is ECDSA signature over certificate info.

<u>Question:</u> Can one combine these steps? <u>Answer:</u> YES!

Computational aspects (2)

Step 2: ECDH key computation (key establishment)

Compute expression K := aB.

ACTIONS (Alice): 1. Verify *Cert*_{CA}(Bob,*B*). 2. Compute *K*:=*aB*.

Step 3: ECDSA certificate verification (key authentication)

Evaluate expression $\Delta := s^{-1} (e \mathbf{G} + r \mathbf{Q}) - R$ and check that $\Delta = O$.

Step 2 and Step 3 combined: Combined verification and key computation



More generally, compute $K' := K + \lambda \Delta$ instead.



Step 2 and Step 3 combined: Combined verification and key computation



More generally, compute $K' := K + \lambda \Delta$ instead.

Why does this work?

Alice can only compute K' correctly if certificate is 'correct' (i.e., $\Delta = O$); otherwise, K' is random (since then $\Delta \neq O$).

Property

Implicit key authentication: Each party knows the true identity of the key sharing party, if any, since keys *A* and *B* are bound to parties Alice and Bob and either party can only compute a shared key if that binding is 'correct'.

Computational aspects (4)

Step 2: ECDH key computation (key establishment)

Compute expression K := aB. <u>Cost:</u> full-size multiple of *unknown* point *B*.

Step 3: ECDSA certificate verification (key authentication)

Check expression s^{-1} ($e \ G + r \ Q$) = R. <u>Cost:</u> linear combination of *known* point G and *unknown* point Q.

Step 2 and Step 3 combined: Combined verification and key computation

Compute expression $K' := aB - \lambda R + (\lambda e s^{-1}) G + (\lambda r s^{-1}) Q$. Cost: linear combination of *known* point *G* and *unknown* points *B*,*Q*, and *R*.

Why speed-up?

Speed-up due to getting rid of half of so-called point doubles.

Example (1)



Static ECDH with ECDSA certificates

- Curve: NIST prime curve P-384 with 192-bit security (Suite B)
- Integer representation: NAF, joint sparse form (JSF)
- Coordinate system: Jacobian coordinates

	ECDH key	ECDSA (incremental cost)			
P-304 Curve		Sepa	Combined		
ECC operations	Noy	Ordinary	Fast	with ECDH	
– Add	128	194	196	195	
– Double	384	384	192	_	
– Total ¹	393	459	328	195	

¹Normalized (double/add ratio: 0.69)

Speed-up incremental cost ECDSA verify

compared to separate approach: 2.4x (ordinary ECDSA verify) 1.7x (Fast ECDSA verify)

Example (2)



ECMQV with ECDSA certificates

- Curve: NIST prime curve P-384 with 192-bit security (Suite B)
- Integer representation: NAF, joint sparse form (JSF)
- Coordinate system: Jacobian coordinates

	ECMQV key	ECDSA (incremental cost)			
P-304 Curve		Sepa	Combined		
ECC operations	Noy	Ordinary	Fast	with ECMQV	
– Add	194	194	196	196	
– Double	384	384	192	_	
– Total ¹	459	459	328	196	

¹Normalized (double/add ratio: 0.69)

Speed-up incremental cost ECDSA verify

compared to separate approach: 2.3x (ordinary ECDSA verify) 1.7x (Fast ECDSA verify)

Example (3)



Static ECDH and ECMQV with ECDSA certificates

P-384 curve Total ECC operations ¹	Key computation	Key computation + ECDSA (total cost)				
		ECDSA s	eparately	ECDSA		
		Ordinary	Fast	combined		
ECDH	393	852	721	588		
ECMQV	459	918	787	655		

¹Normalized (double/add ratio: 0.69)

Speed-up total cost ECDH + ECDSA

compared to separate approach: +45% (ordinary ECDSA verify) +23% (Fast ECDSA verify)

Speed-up total cost ECMQV + ECDSA

compared to separate approach: +40% (ordinary ECDSA verify) +20% (Fast ECDSA verify)

Cost of certificate verification

Incremental verification cost of ECDSA certificates vs. RSA certificates

- RSA: public exponent $e = 2^{16}+1$
- ECDSA, ECDH: NIST prime curves
- Platform: HP iPAQ 3950, Intel PXA250 processor (400 MHz)

Security Certificate size ¹		Ratio	Verify – incremental cost (ms)			Ratio	
level	(bytes)		ECC/RSA	DSV2	ECDSA		ECDSA verify vs.
(bits)	ECDSA	RSA	certificates	les RSA-	ordinary ²	combined ³	RSA verify
80	72	256	4x smaller	1.4	4.0	1.7	0.8x faster
112	84	512	6x smaller	5.2	7.7	3.2	1.6x faster
128	96	768	8x smaller	11.0	11.8	4.9	2.2x faster
192	144	1920	13x smaller	65.8	32.9	13.7	4.8x faster
256	198	3840	19x smaller	285.0	73.2	30.5	9.3x faster

¹Excluding (fixed) overhead of identification data ²Certicom Security Builder ³Estimate

Conclusion

Efficiency advantage of RSA certificates with DH-based schemes is no more

Generalizations



Method for combining verification with key computation works in more general setting than presented here:

- Verification:
 - Verification of multiple ECDSA signatures (certificate chains)
 - Verification of any elliptic curve equation
 - Batch verification of multiple elliptic curve equations
- Key computation:
 - Key computation with ECDH-schemes in ANSI X9.63, NIST SP800-56a (including ECIES, Unified Model, STS, ECMQV, ElGamal encryption)
 - Computation of non-secret ECC point (if correctness can be checked)
 - Computation of multiple ECC points (if correctness can be checked)
- <u>Algebraic group:</u>
 - Operations in other algebraic structures
 - (including hyper-elliptic curves, identity-based crypto systems)
- <u>Side channel resistance:</u>
 - Simple side channel resistance virtually for free

Conclusions



Combined computation of ECDH-key and ECDSA verification attractive:

- <u>Security</u>: Same security as underlying DH-based key agreement scheme or ECDSA signature scheme
- <u>Efficiency</u>: Considerable speed-up for all NIST prime curves
 - ECDH + ECDSA: up to 45% speed-up total online cost
 - ECMQV + ECDSA: up to 40% speed-up total online cost
 - ECDSA: up to 2.4x speed-up incremental ECDSA cost
- <u>Implementation security</u>: Simple side channel resistance virtually for free

Incremental cost of signature verification is the right metric:

- Efficiency advantage of RSA certificates with ECDH scheme is no more
 - Break-even point already at roughly 80-bit security level

Many generalizations possible...

Further reading



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